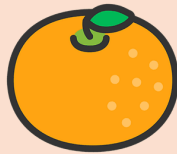
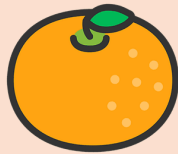


Numération

1



2



3



4



5



1 à 5

Prénom



Compte et écris

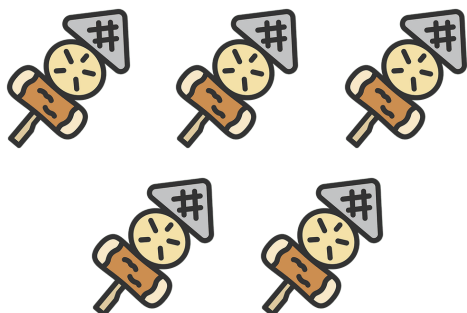
Date

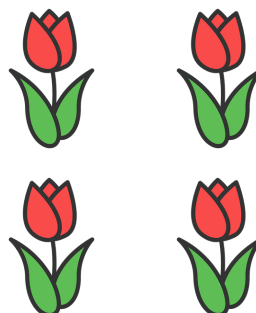
Prénom

Compte les images et écris le nombre dans la case.

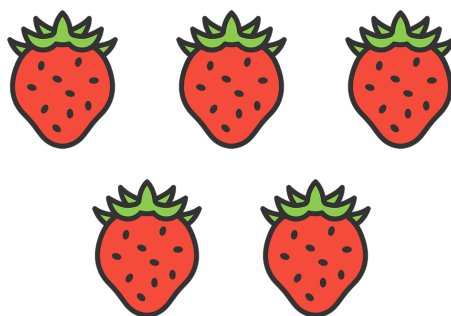












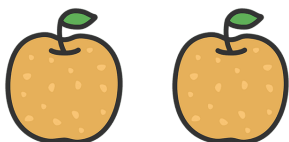


Combien y en a-t-il ?

Date

Prénom

Compte les images et entoure le nombre qui correspond.



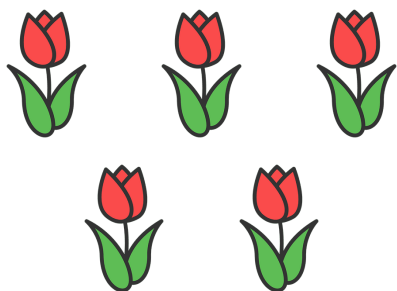
1 2 3 4 5



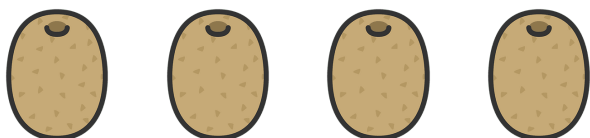
1 2 3 4 5



1 2 3 4 5



1 2 3 4 5



1 2 3 4 5



Colorie le bon nombre

Date

Prénom

Colorie autant d'images que le nombre indiqué.

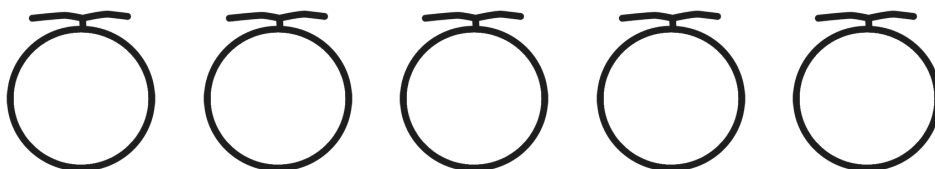
4



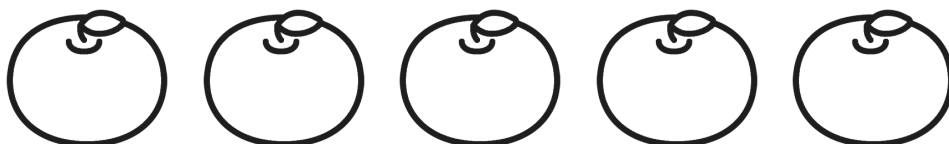
3



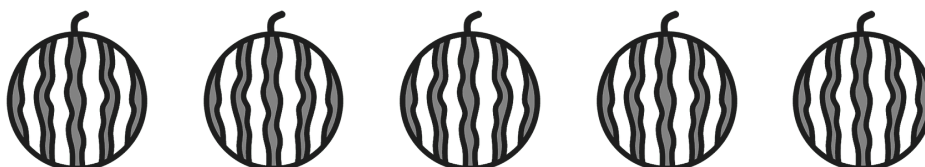
1

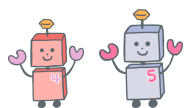


5



2





Colorie les images de ton choix

Date

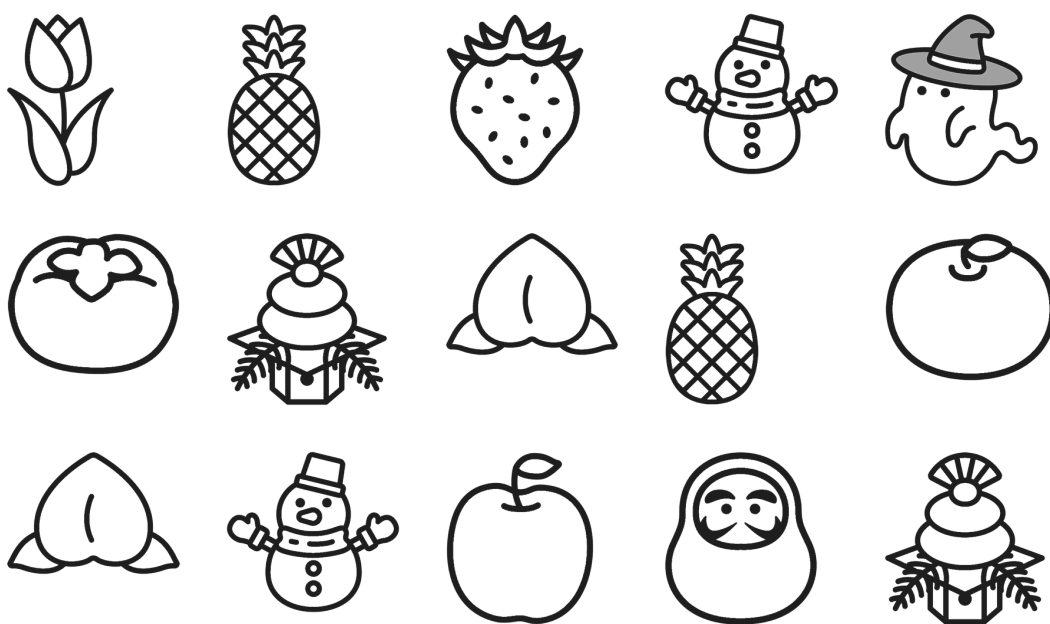
Prénom

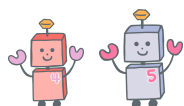
Colorie autant d'images que le nombre indiqué. Choisis celles que tu préfères.

2



4



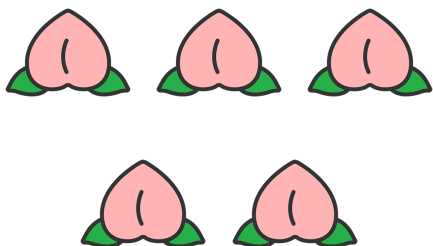


Relie les quantités aux nombres

Date

Prénom

Trace un trait pour relier chaque groupe d'images au nombre qui correspond.



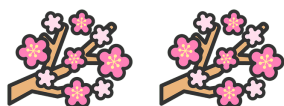
2



1



3



5



4



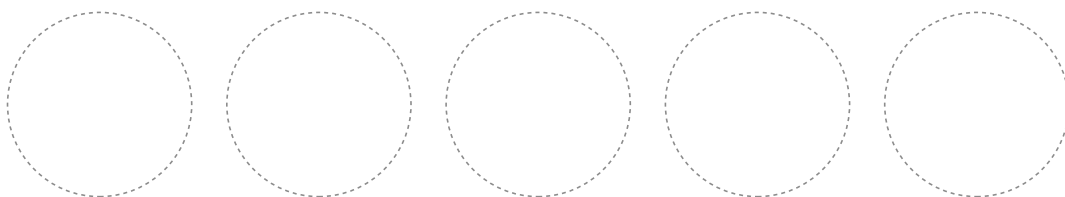
Colle le bon nombre de gommettes

Date

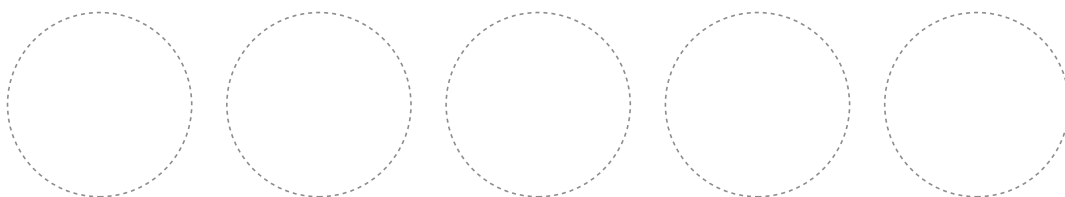
Prénom

Colle autant de gommettes que le nombre indiqué. Tu peux aussi dessiner des ronds.

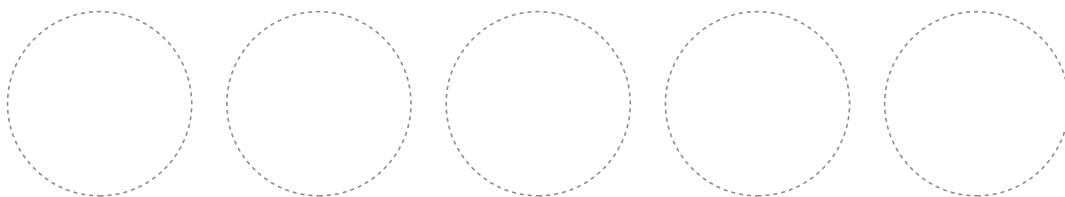
3



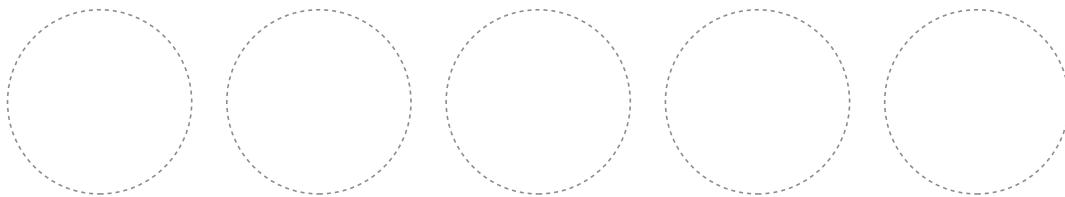
2



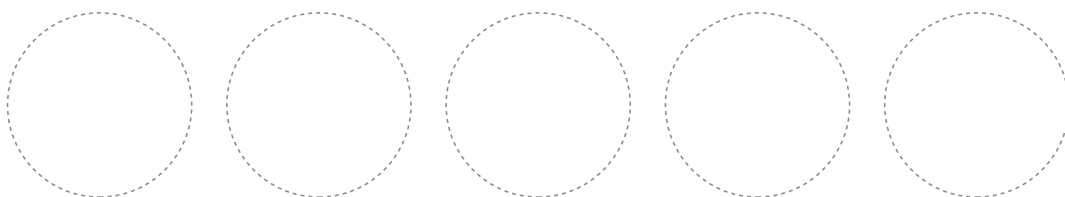
5

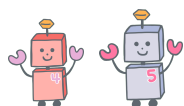


1



4





Où y en a-t-il le plus ?

Date

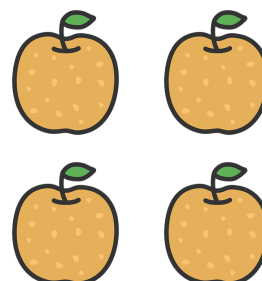
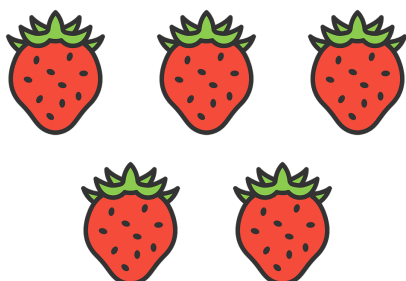
Prénom

Dessine un rond sous la collection où il y en a le plus.

1



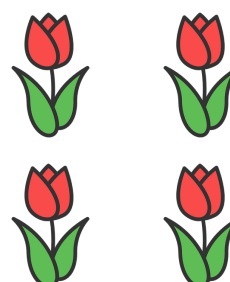
2



3



4



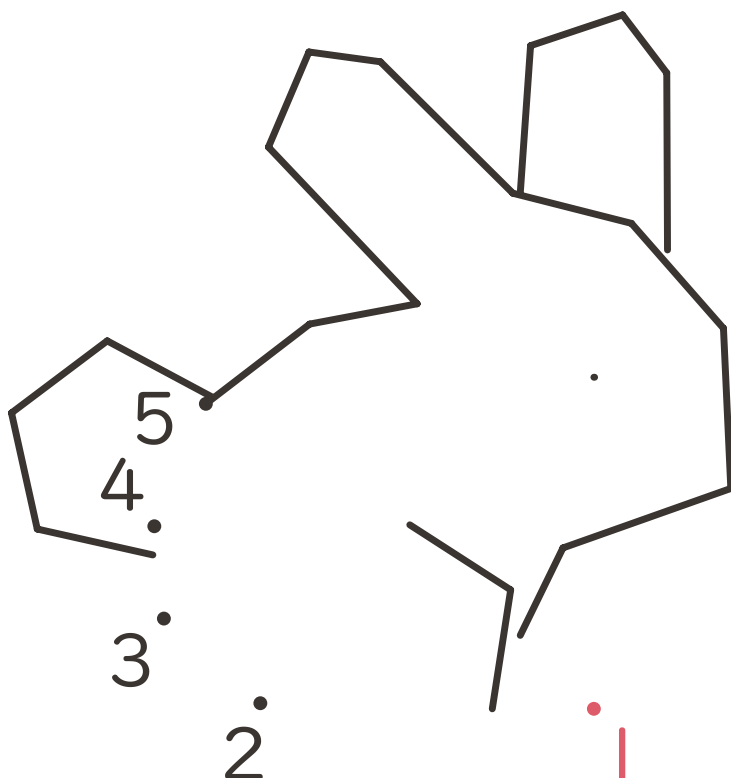
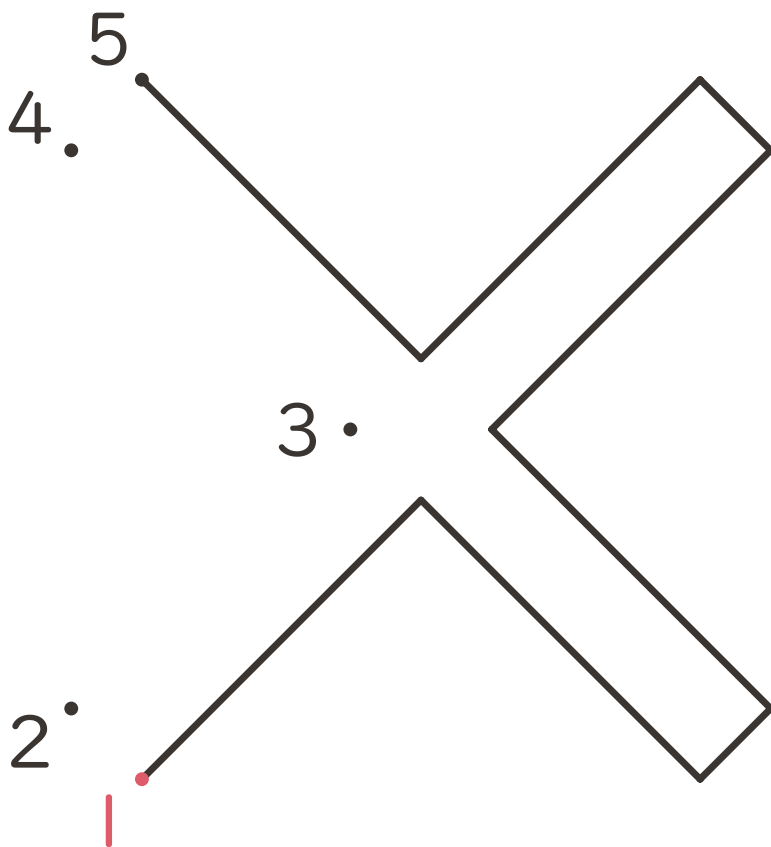


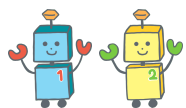
Points à relier

Date

Prénom

Relie les points en suivant l'ordre des nombres.





Labyrinthe de nombres

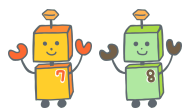
Date

Prénom

Pars de la flèche et avance en suivant l'ordre des nombres.

1 → 2 → 3 → 4 → 5

→	1	2	4	3	5
	4	3	1	5	5
	5	3	4	5	3
	1	2	2	1	5
	1	2	3	1	2
	4	4	4	5	3 → •



Combien de points ?

Date

Prénom

Compte les points et écris le nombre dans la case.

5

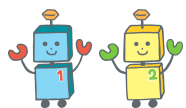
1

4

3

2

1



Les nombres manquants

Date

Prénom

Complète les cases avec les nombres manquants.

1				4	5
---	--	--	--	---	---

5			3			1
---	--	--	---	--	--	---

		2			4	5
--	--	---	--	--	---	---

		4	3	2		
--	--	---	---	---	--	--

		2			4	5
--	--	---	--	--	---	---

		4	3			1
--	--	---	---	--	--	---



Quand tu as fini, colorie un rond.

